



OAKVILLE

THE CORPORATION OF THE TOWN OF OAKVILLE

BY-LAW NUMBER 2025-040

A by-law to amend Fire Route By-law 1981-066

WHEREAS subsection 11(2) of the *Municipal Act, 2001*, S.O. 2001, c. 25 provides that a local municipality may pass by-laws respecting the health, safety and well-being of persons;

WHEREAS subsection 7.1(1)(c) of the *Fire Protection and Prevention Act, 1997*, S.O. 1997, c.4 provides that a municipality may pass by-laws designating private roads as fire routes along which no parking of vehicles shall be permitted and providing for the removal and impounding of any vehicle parked or left along any of the fire routes at the expense of the owner of the vehicle;

WHEREAS Fire Route By-law 1981-066, as amended was approved by the Council for the Corporation of the Town of Oakville (the “Council”) on May 4, 1981;

WHEREAS Council, at its meeting of December 16, 2024 approved amendments to any Town By-laws required to enable the implementation of By-law 2024-187, Towing Without the Vehicle Owner’s Consent By-law, to be presented to Council at a future Council meeting without a separate report;

WHEREAS Council wishes to amend Fire Route By-law 1981-066 as set out in this By-law;

COUNCIL ENACTS AS FOLLOWS:

1. The definition of “enforcement officer” in subsection 1(a) of Fire Route By-law 1981-66 is hereby amended by adding “, a Mobile Compliance Officer” after “special constable” in line 3 of the definition.
2. Fire Route By-law 1981-66 is hereby amended by adding new section 13 as follows:
 13. Upon discovery of any vehicle parked or left along a fire route in contravention of the provisions of this by-law, an enforcement officer may provide for the removal and impounding of the vehicle in accordance with Towing Without the Vehicle Owner’s Consent By-law 2024-187.

2. That all other provisions of Fire Route By-law 1981-066 hereby remain in force and effect.
3. This By-law comes into force and effect on February 28, 2025 at 12:01 a.m.

PASSED this 24th day of February, 2025

MAYOR

CLERK